



Welcome to the ZooMonitor admin training document. This document is meant to be used while watching the admin training video linked below. It provides an outline with timestamps for the video, as well as the practice ethogram used to demonstrate the ZooMonitor features, so that you may follow along.

To begin, you can follow the link below:

Video link: https://youtu.be/K2ZuXc-O4Nc

Training video outline

- 1. Account management (02:55)
 - a. Adding observers (05:06)
- 2. Study resources (05:54)
 - a. Where you can see active animals and species
 - i. Create animal (06:26)
- 3. **Create project** (08:21)
 - a. Focal subjects (individual and group) (09:16)
 - b. Habitat map (10:34)
 - c. Behaviours (12:20)
 - i. All occurrence (13:26)
 - ii. Interval (16:35)
 - 1. Individual and group channel creation (17:11)
 - 2. Solitary, Social, and Abnormal subgrouping with definitions and modifiers (modifiers at 26:26)
 - a. "Not visible" behaviours (20:33)
 - iii. Continuous (32:55)
 - d. Observers (35:57)
 - e. Session questions (36:50)
- 4. Return to app to view whether project is displaying as intended (39:00)
- 5. **Example survey** (45:32)
- 6. Analytics (51:19)
 - a. Reliability analysis (51:38)
 - b. Reports (54:00)
 - i. Behaviour budget (54:29)
 - ii. Target behaviour (58:29)
 - iii. Heat Map (01:01:00)
- 7. Export Data (01:03:46)
 - a. Open and go through excel sheet export (01:05:26)
- 8. Community project tab (01:09:31)
 - a. Joining BEEB Community projects (01:10:14)
 - b. Duplicating a BEEB Community project (01:14:19)

Practice ethogram: Chimpanzees

	ALL OCCUPRENCE	
	ALL OCCURRENCE	
Yawning	A gaping movement of the mouth. Separate occurrences	Aureli & De Waal,
- 10	are yawns that occur more than 5 seconds apart.	1997
Self-scratch	Raking of fingernails over skin; may include smaller	Hopper, Freeman
	movements of hand, or larger sweeping strokes involving	& Ross, 2016
	arm and shoulder movement. Separate counts of self-	
	scratch are bouts of self-scratching that are separated by 5	
	seconds.	
Out of sight	VISIBILITY	<u> </u>
Out of sight	Location of chimpanzee is unknown	
Behaviour	Location of chimpanzee in enclosure is known but	
obscured	chimpanzee's head is not visible and/or 60% or more	
	of chimpanzee is obscured and behaviour cannot be	
	discerned SOLITARY	
Locomotion	Individual changes location in vertical or horizontal space	Hopper, Freeman
LOCOMOTION	by walking, running, climbing or crawling	& Ross, 2016
Crooming	Picking through hair or at skin of self and removing debris	·
Grooming		Hopper, Freeman & Ross, 2016
	with hands and/or mouth. Does not include plucking hair or self-directed behaviours	& RUSS, 2010
		Honnor Fromman
Solitary play	Individual may play by itself with hands, fingers and toes,	Hopper, Freeman
	other body parts, or use an object as the focus of play.	& Ross, 2016
	Typically includes playful, vigorous and exaggerated	
	movements with no clear purpose. May be either	
	boisterous or quiet SOCIAL	
Aggression	Contact: Includes wrestling, lunge hit, grab, bite, and	Hopper, Freeman
	scratch.	& Ross, 2016
	Non-contact: Includes lunge, rush, and threats. Aggressive	Q 11033, 2010
	behaviour without any clear and identifiable recipient.	
	May include pilo-erection, and such behaviours as beating	
	on or moving inanimate objects, stomping, slapping,	
	swaying, hooting, chest-beat, or running.	
Visitor interaction	Positive: Visitor gains animal's attention without any	
	aggressive or aversive reaction from the animal.	
	Negative: Aggressive or aversive reaction directed toward	
	a visitor.	
	ABNORMAL	I
Coprophagy	Deliberate ingestion of feces from the self or another	Hopper, Freeman
	individual. Includes instances when the subject catches or	& Ross, 2016
	holds feces as it is excreted, manipulates feces, or "paints"	, ,
	with feces on an exhibit surface.	
Idiosyncratic body-	Repeated and sustained movement of body, such as	Hopper, Freeman
movement	rocking or neck-twisting, with a definitive repetitive	& Ross, 2016
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